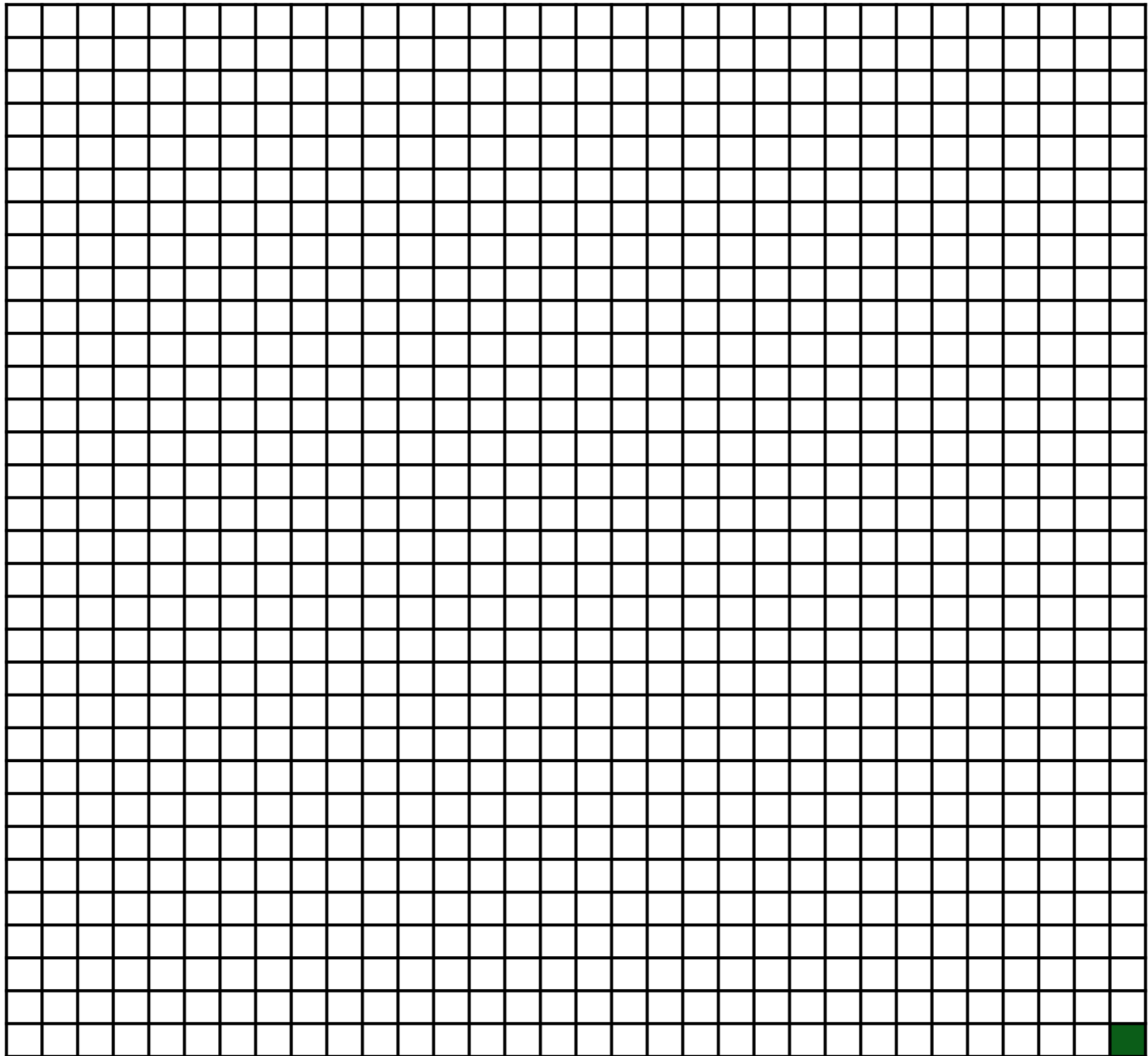


# Stream Fusion in Continuation Passing Style

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Ben Lippmeier

SAWDAP 9/12/2014

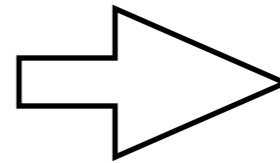


BM-1	1990-12-31	1150.16	0	1
BM-1	1991-01-31	5169.95	0	0
BM-1	1991-02-28	1447.14	1	1
BM-1	1991-03-31	2193.71	0	0
BM-1	1991-04-30	1412.16	0	1
BM-1	1991-05-31	3224.93	1	1
BM-1	1991-06-30	3343.45	0	0
BM-103	1996-04-30	3421.69	0	0
BM-103	1996-05-31	3333.66	1	1
BM-103	1996-06-30	6412.49	0	0
BM-103	1996-07-31	1417.03	0	0
BM-103	1996-08-31	1451.25	1	1
BM-103	1996-09-30	5452.64	0	0
BM-103	1996-10-31	1435.04	0	0
BM-103	1996-11-30	4475.29	1	1
BM-106	2007-05-31	1651.47	0	0
BM-106	2007-06-30	6472.68	0	0
BM-106	2007-07-31	7357.13	1	1
BM-106	2007-08-31	1481.75	0	0
BM-106	2007-09-30	1405.94	0	0
BM-106	2007-10-31	1350.67	0	1
BM-106	2007-11-30	1295.94	1	0
BM-106	2007-12-31	1240.67	0	0
BM-106	2008-01-31	1216.87	1	1
BM-106	2008-02-29	1556.26	0	0
BM-106	2008-03-31	1220.99	1	0

.. on and on for few hundred GB ..

BM-1	1990-12-31	1150.16	0	1
BM-1	1991-01-31	5169.95	0	0
BM-1	1991-02-28	1447.14	1	1
BM-1	1991-03-31	2193.71	0	0
BM-1	1991-04-30	1412.16	0	1
BM-1	1991-05-31	3224.93	1	1
BM-1	1991-06-30	3343.45	0	0
BM-103	1996-04-30	3421.69	0	0
BM-103	1996-05-31	3333.66	1	1
BM-103	1996-06-30	6412.49	0	0
BM-103	1996-07-31	1417.03	0	0
BM-103	1996-08-31	1451.25	1	1
BM-103	1996-09-30	5452.64	0	0
BM-103	1996-10-31	1435.04	0	0
BM-103	1996-11-30	4475.29	1	1
BM-106	2007-05-31	1651.47	0	0
BM-106	2007-06-30	6472.68	0	0
BM-106	2007-07-31	7357.13	1	1
BM-106	2007-08-31	1481.75	0	0
BM-106	2007-09-30	1405.94	0	0
BM-106	2007-10-31	1350.67	0	1
BM-106	2007-11-30	1295.94	1	0
BM-106	2007-12-31	1240.67	0	0
BM-106	2008-01-31	1216.87	1	1
BM-106	2008-02-29	1556.26	0	0
BM-106	2008-03-31	1220.99	1	0

.. on and on for few hundred GB ..



BM-1	15450.16	1
BM-103	345121.69	1
BM-106	165451.47	0
...		

`map :: (a -> b) -> A a -> A b`

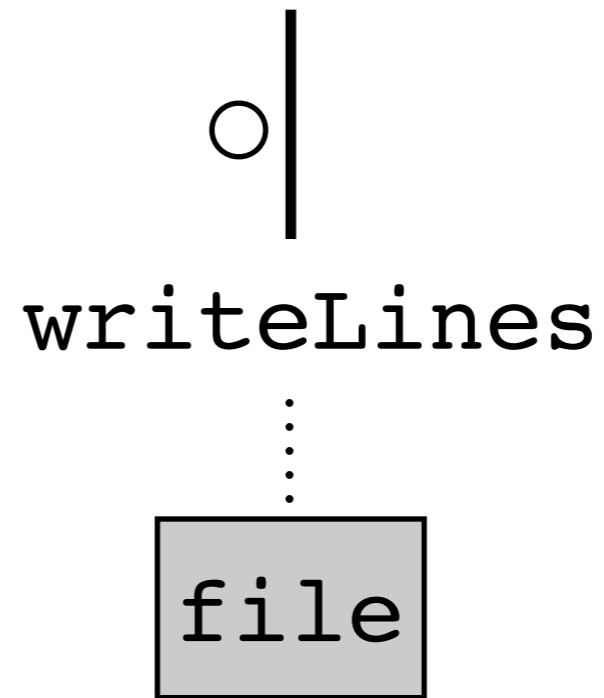
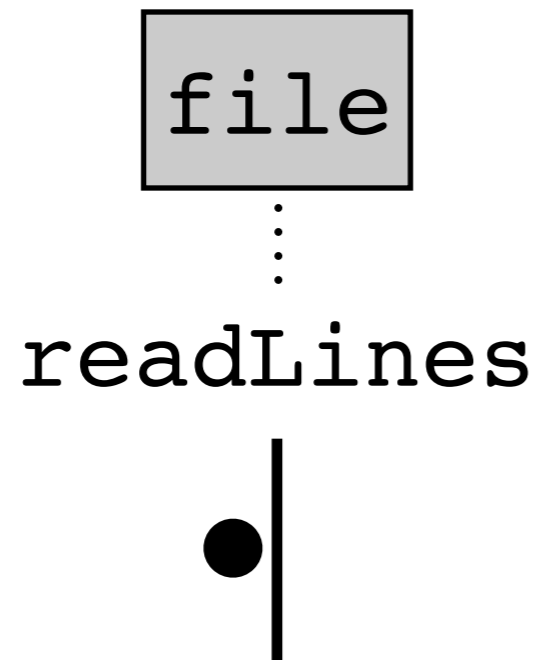
file

⋮

readLines



`readLines :: FilePath -> I String`



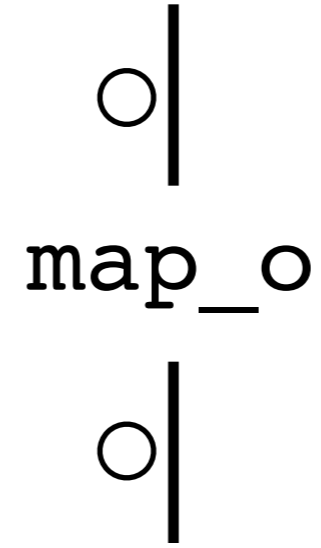
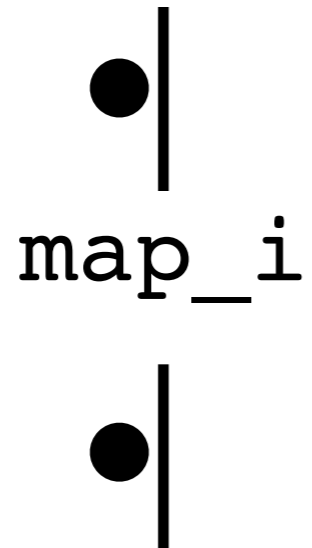
```
readLines :: FilePath -> I String
```

```
writeLines :: FilePath -> O String
```

● |  
map\_i  
● |

map\_i :: (a -> b) -> I a -> I b





map\_i :: (a -> b) -> I a -> I b

map\_o :: (a -> b) -> O b -> O a

“contramap”

● |  
filter\_i

○ |  
filter\_o

● |

○ |

filter\_i :: (a -> Bool) -> I a -> I a

filter\_o :: (a -> Bool) -> O a -> O a

● |  
filter\_i

○ |  
filter\_o

● |

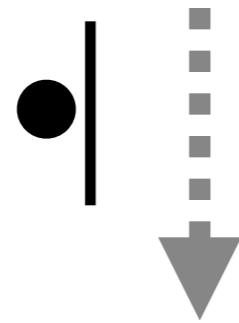
○ |

filter\_i :: (a -> Bool) -> I a -> I b

filter\_o :: (a -> Bool) -> O a -> O a

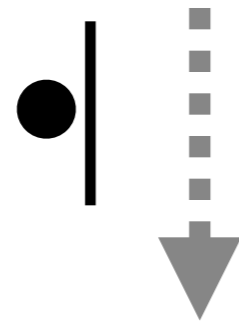
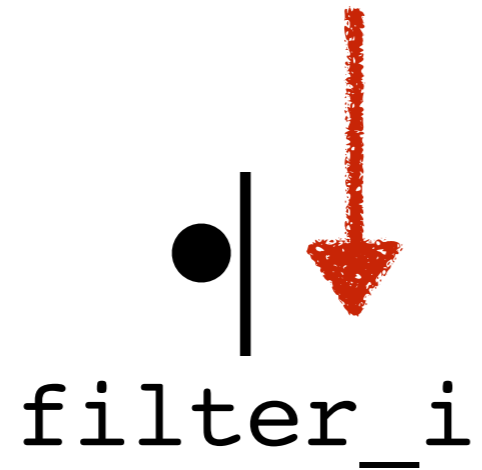
● |  
filter\_i

○ |  
filter\_o



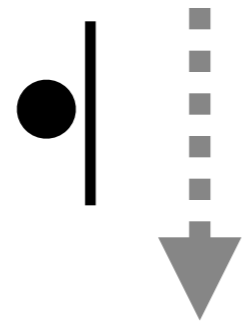
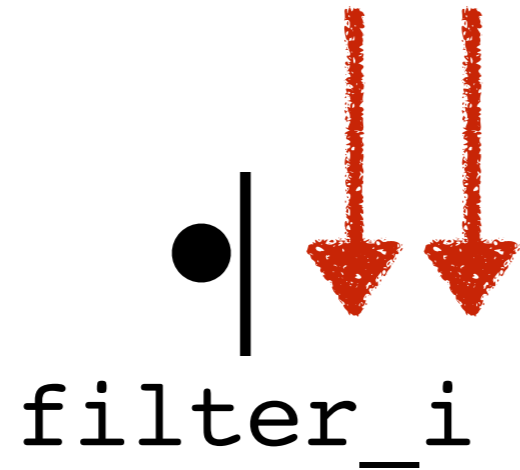
filter\_i :: (a -> Bool) -> I a -> I b

filter\_o :: (a -> Bool) -> O a -> O a



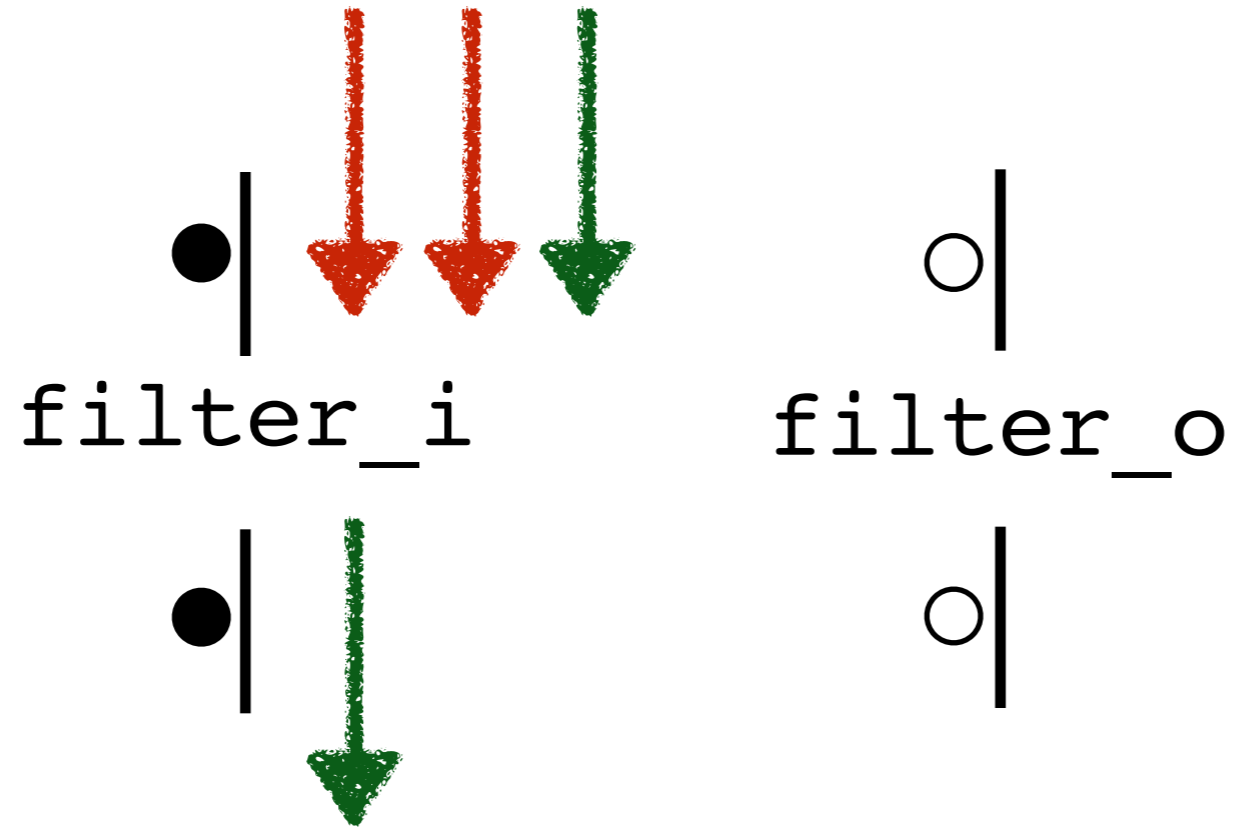
`filter_i :: (a -> Bool) -> I a -> I b`

`filter_o :: (a -> Bool) -> O a -> O a`



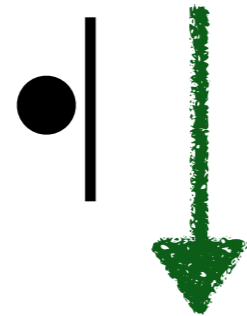
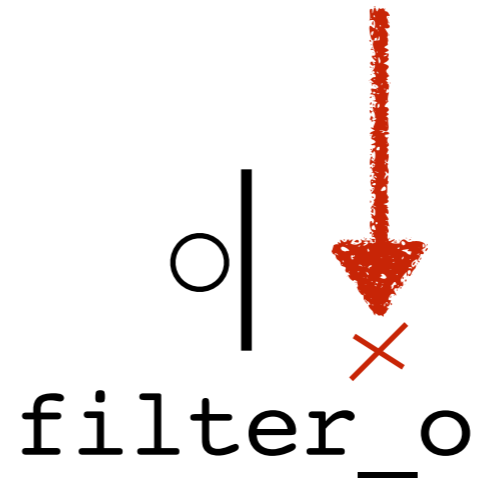
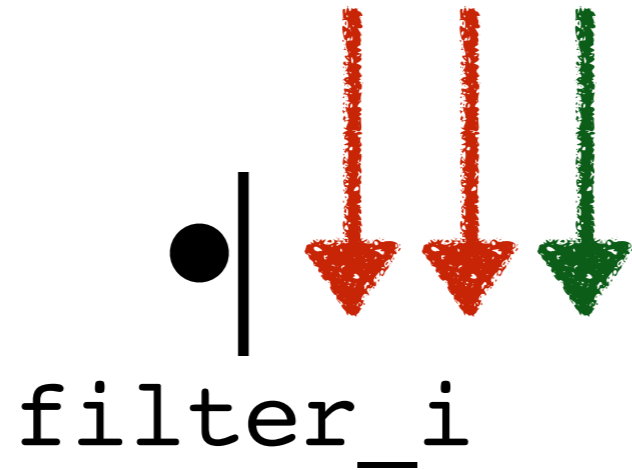
`filter_i :: (a -> Bool) -> I a -> I b`

`filter_o :: (a -> Bool) -> O a -> O a`



`filter_i :: (a -> Bool) -> I a -> I b`

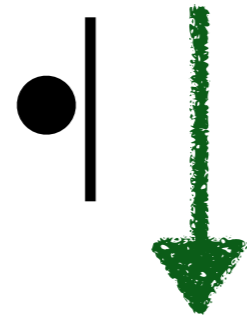
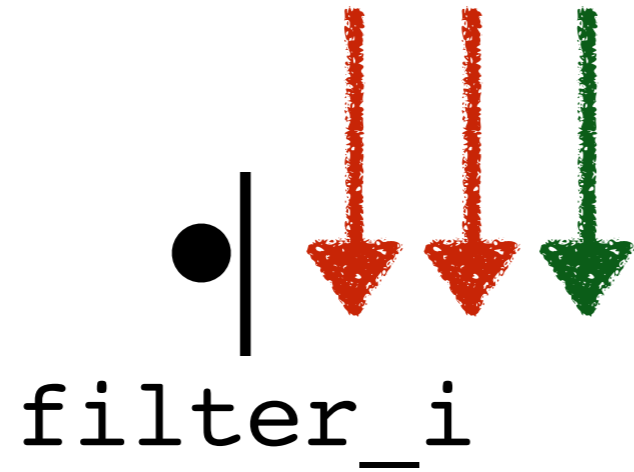
`filter_o :: (a -> Bool) -> O a -> O a`



`filter_i :: (a -> Bool) -> I a -> I b`

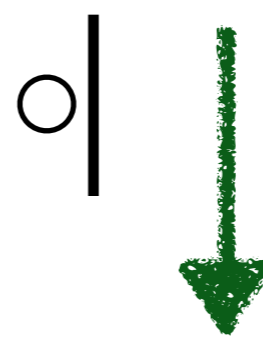
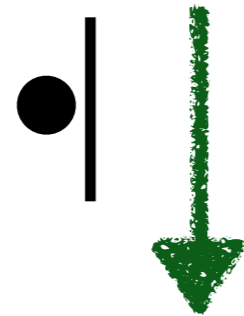
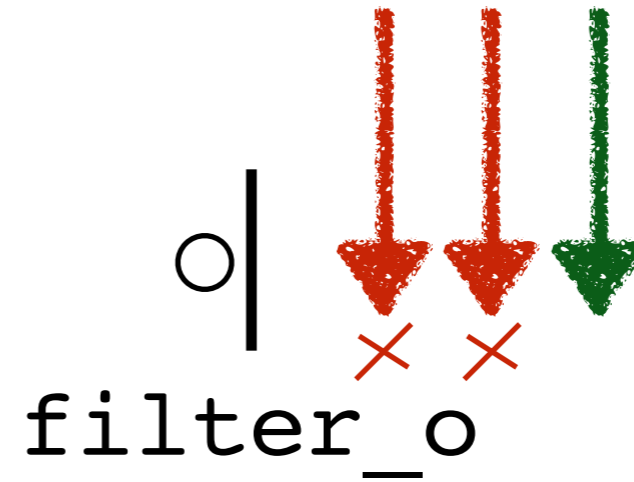
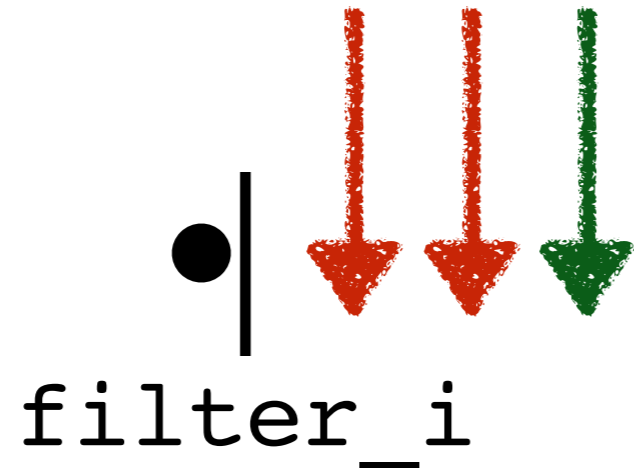
`filter_o :: (a -> Bool) -> O a -> O a`





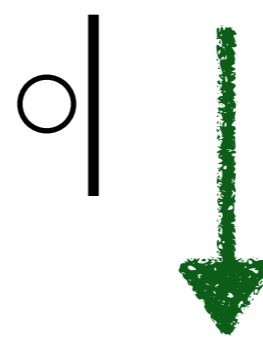
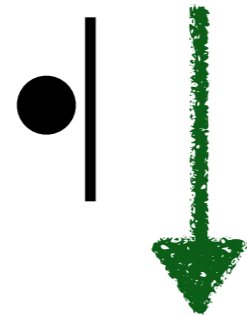
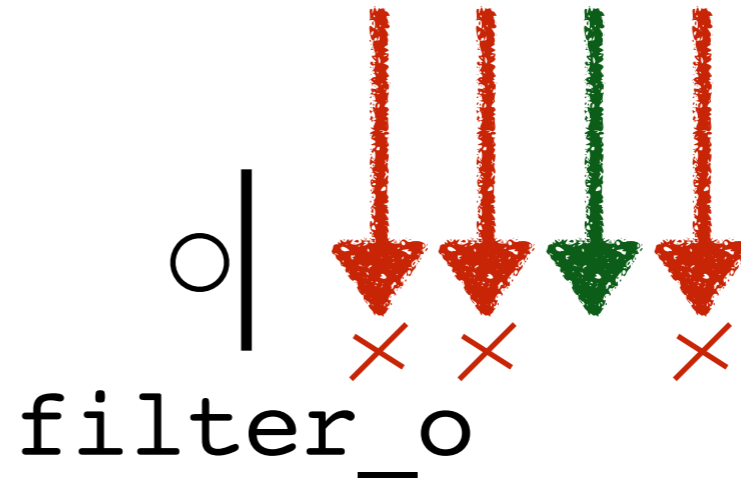
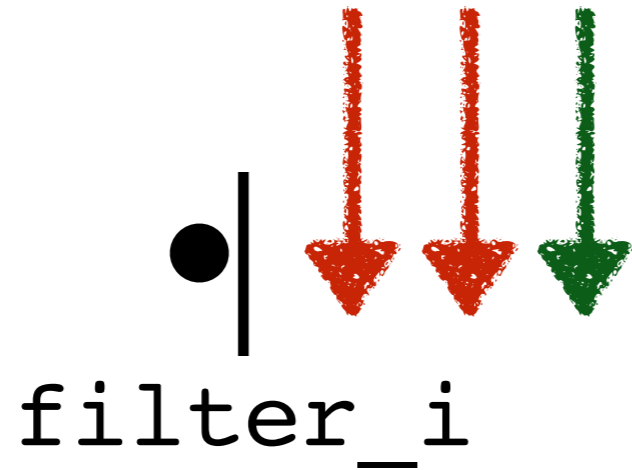
`filter_i :: (a -> Bool) -> I a -> I b`

`filter_o :: (a -> Bool) -> O a -> O a`



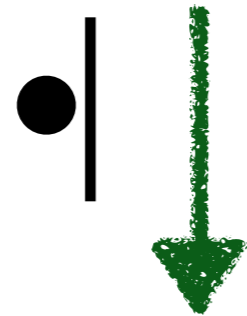
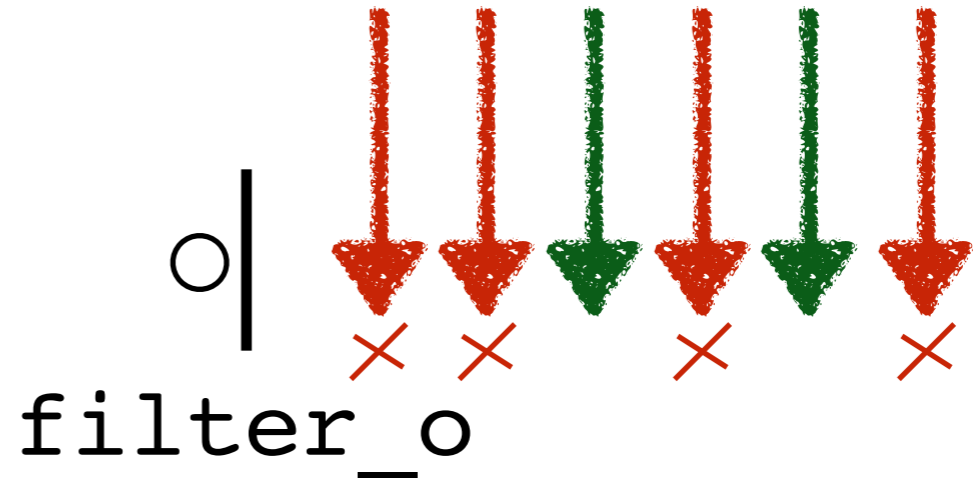
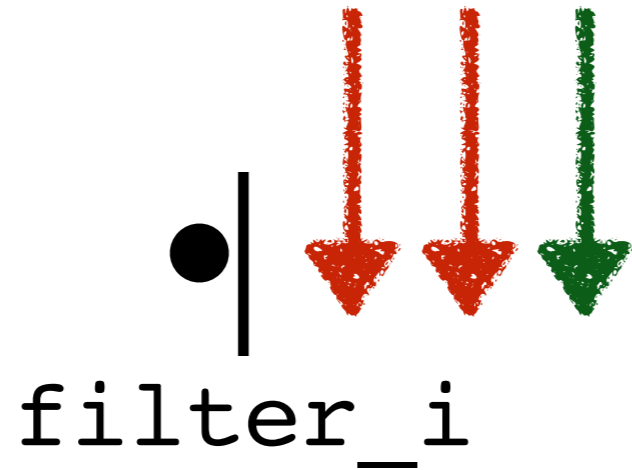
`filter_i :: (a -> Bool) -> I a -> I b`

`filter_o :: (a -> Bool) -> O a -> O a`



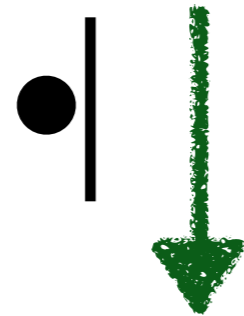
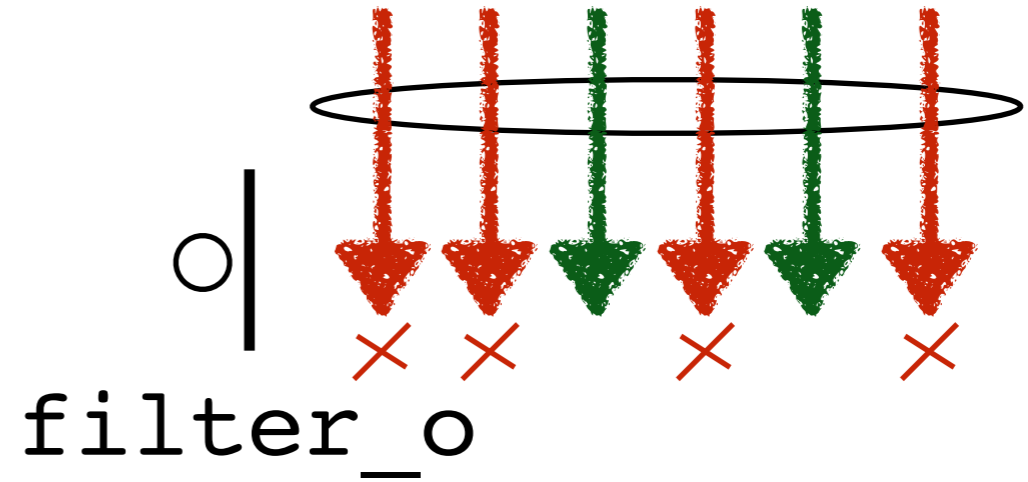
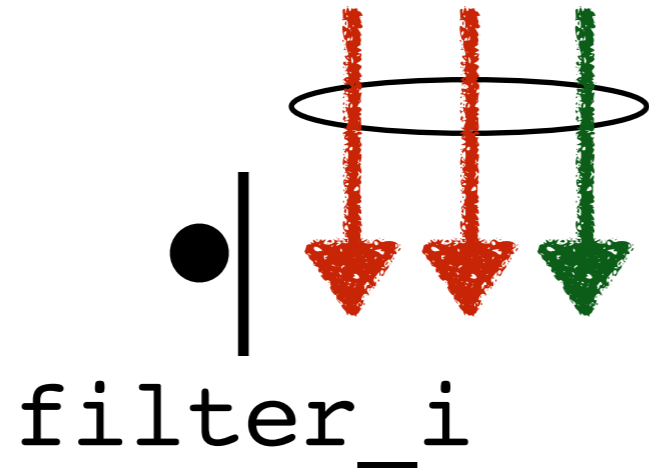
`filter_i :: (a -> Bool) -> I a -> I b`

`filter_o :: (a -> Bool) -> O a -> O a`



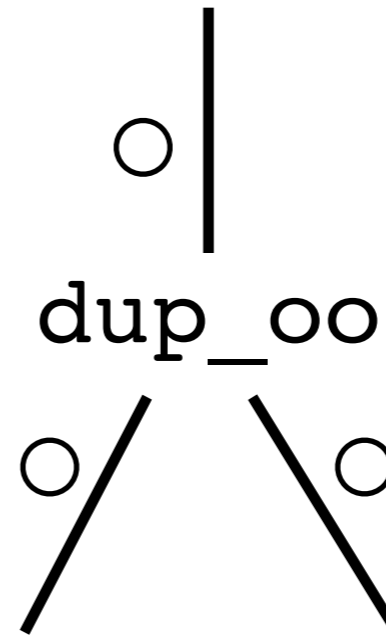
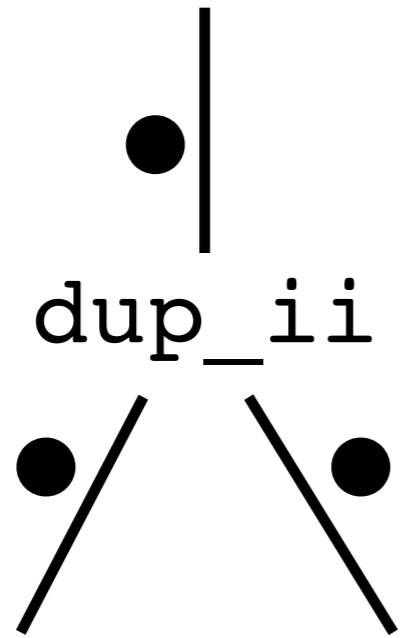
`filter_i :: (a -> Bool) -> I a -> I b`

`filter_o :: (a -> Bool) -> O a -> O a`

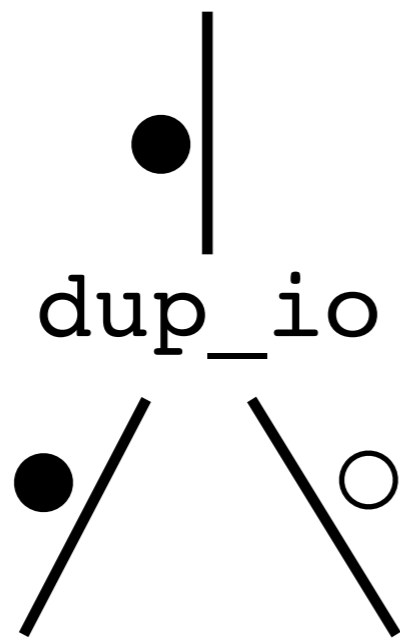
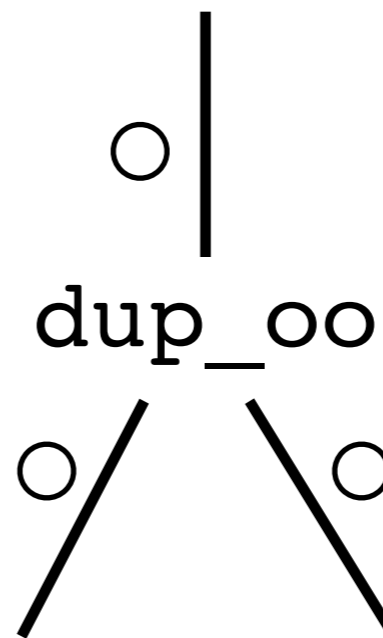
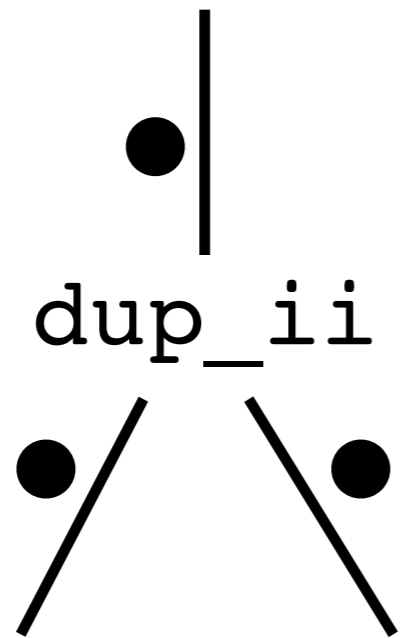


filter\_i :: (a -> Bool) -> I a -> I b

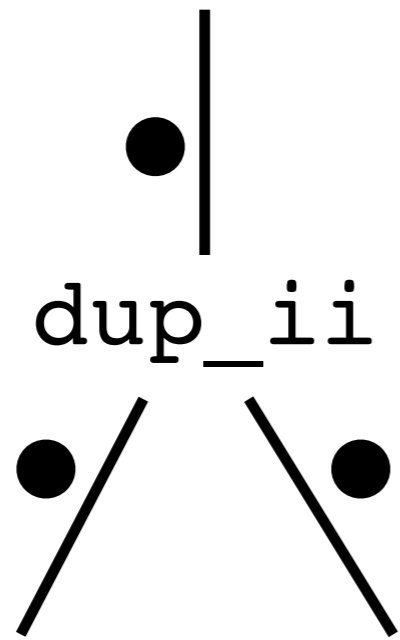
filter\_o :: (a -> Bool) -> O a -> O a



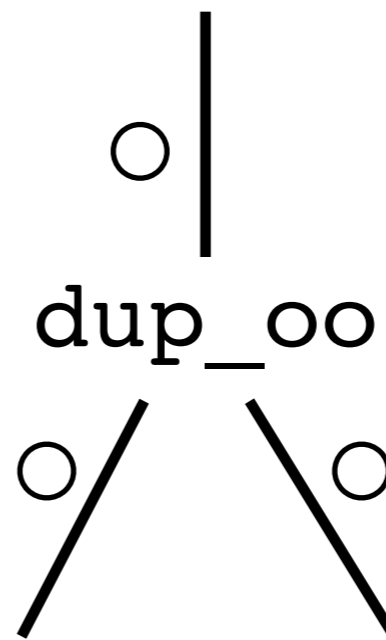
`dup_ii` :: I a -> (I a, I a)  
`dup_oo` :: O a -> O a -> O a



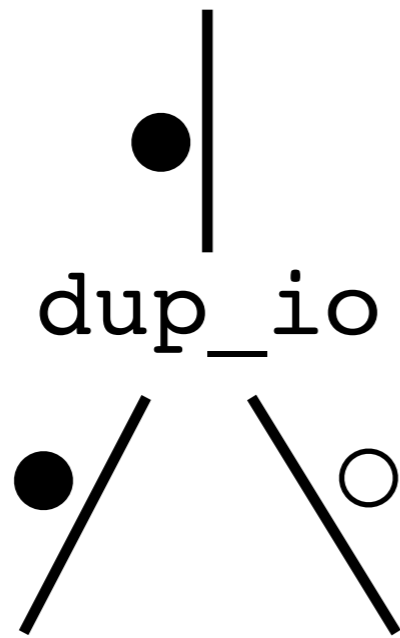
$\text{dup\_ii} :: I\ a \rightarrow (I\ a, I\ b)$   
 $\text{dup\_oo} :: O\ a \rightarrow O\ a \rightarrow O\ a$   
 $\text{dup\_io} :: I\ a \rightarrow O\ a \rightarrow I\ a$



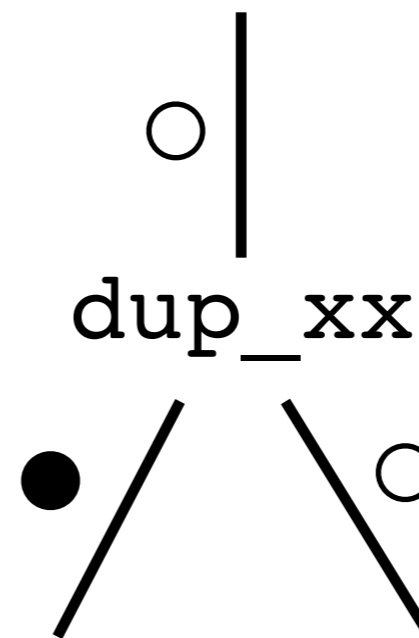
dup\_ii



dup\_oo



dup\_io

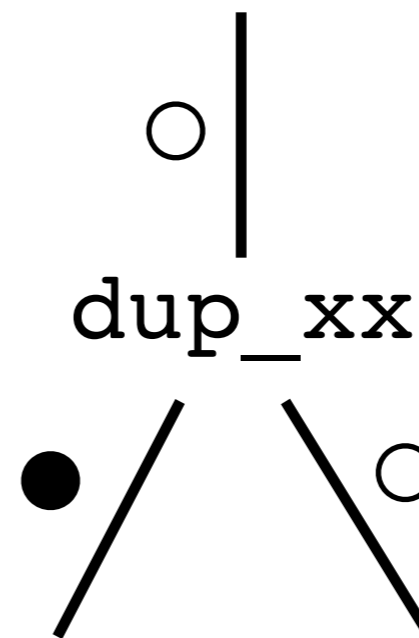
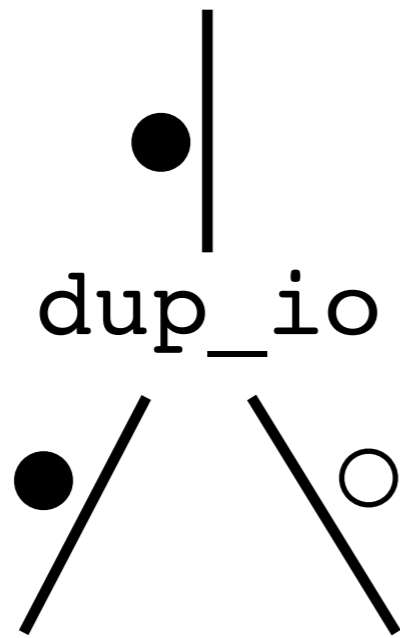
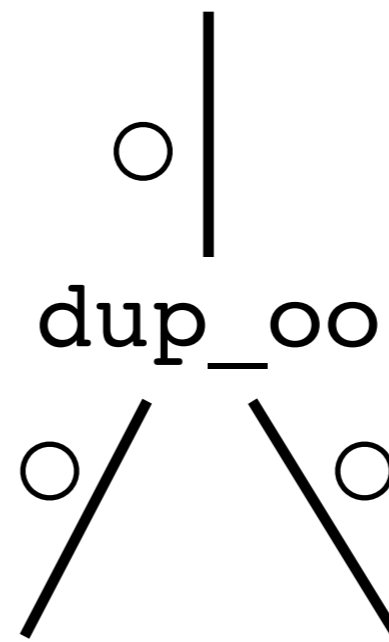
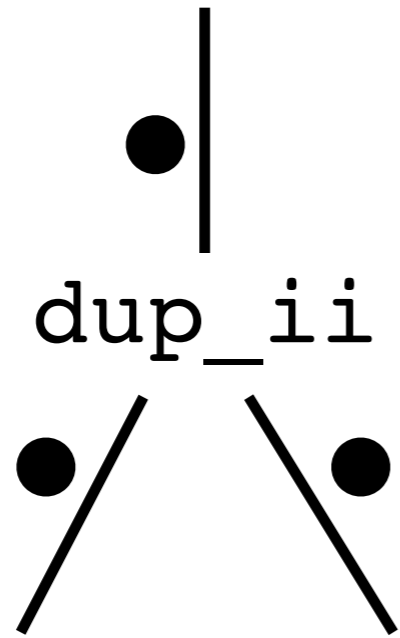


dup\_xx

dup\_ii :: I a -> (I a, I b)  
 dup\_oo :: O a -> O a -> O a  
 dup\_io :: I a -> O a -> I a  
 dup\_xx :: I a -> O a -> O a

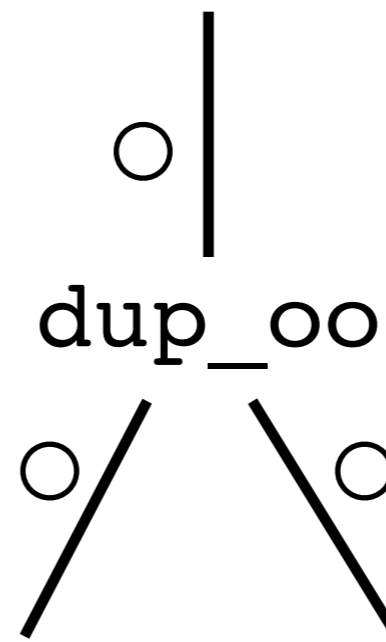
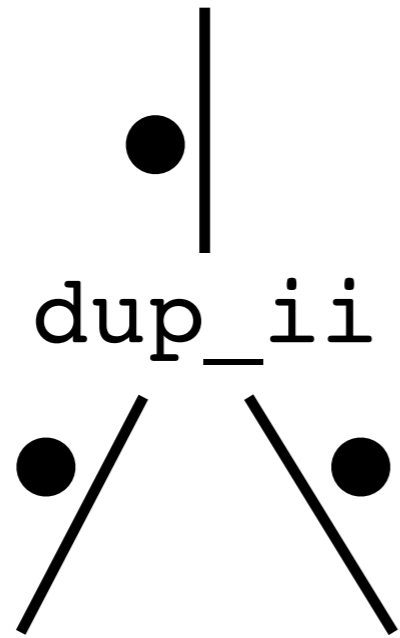


# Buffer

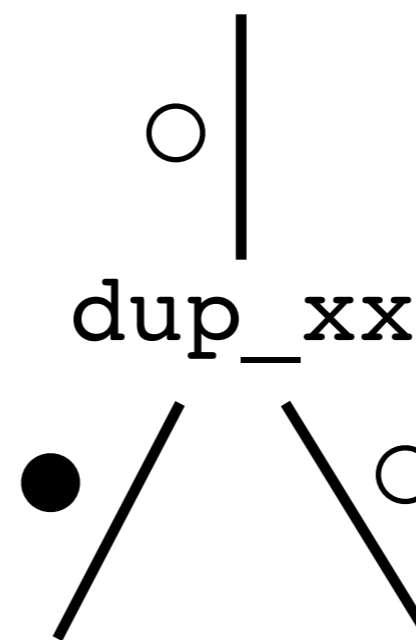
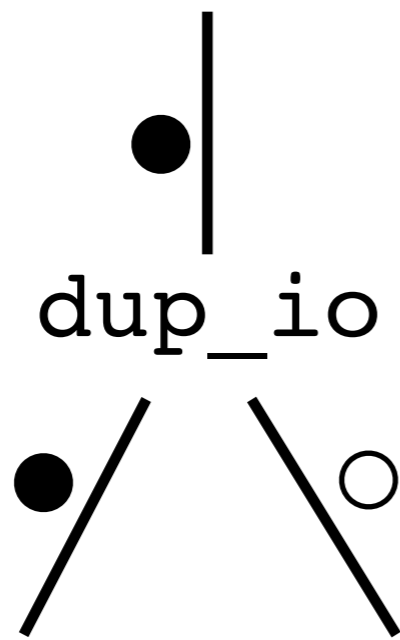


dup\_ii :: I a -> (I a, I b)  
dup\_oo :: O a -> O a -> O a  
dup\_io :: I a -> O a -> I a  
dup\_xx :: I a -> O a -> O a

**Buffer**

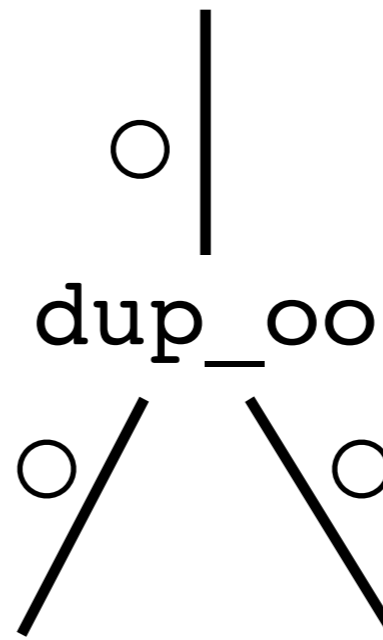
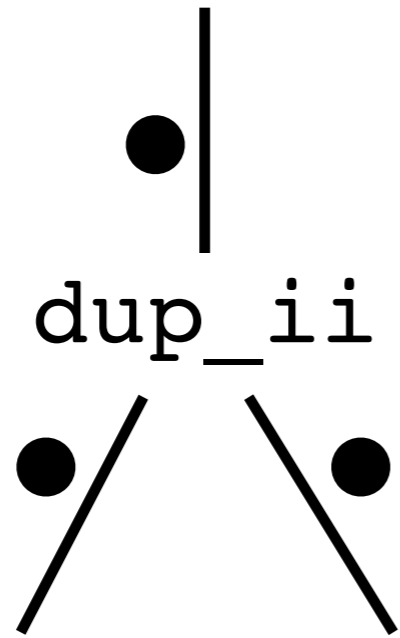


**OK**



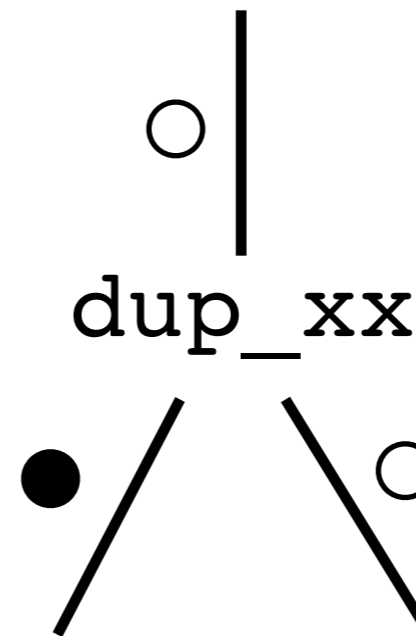
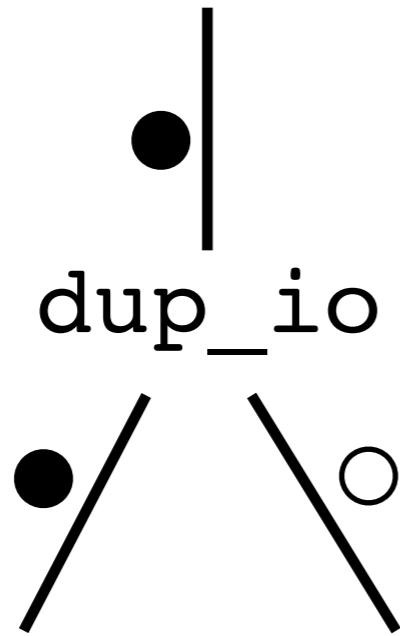
dup\_ii :: I a -> (I a, I b)  
dup\_oo :: O a -> O a -> O a  
dup\_io :: I a -> O a -> I a  
dup\_xx :: I a -> O a -> O a

**Buffer**



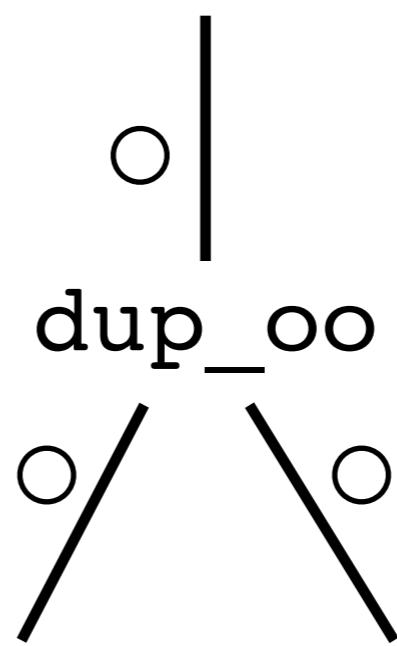
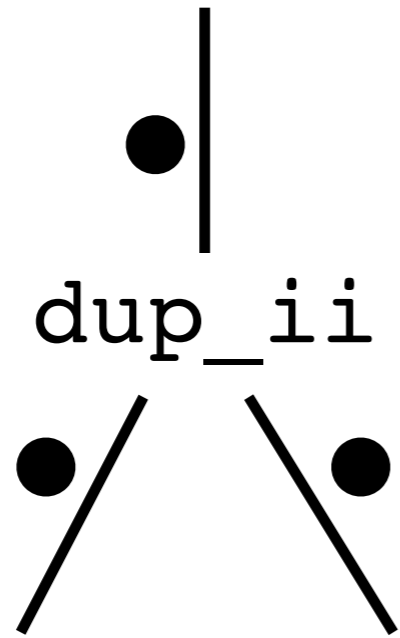
**OK**

**OK**



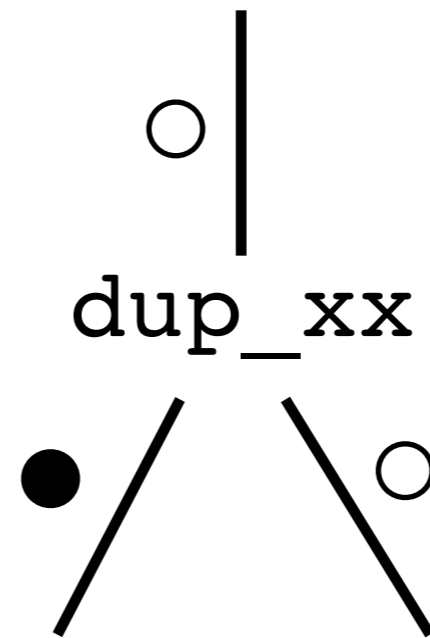
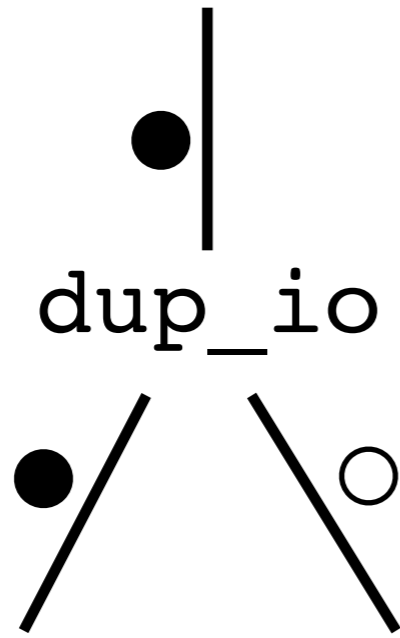
dup\_ii :: I a -> (I a, I b)  
dup\_oo :: O a -> O a -> O a  
dup\_io :: I a -> O a -> I a  
dup\_xx :: I a -> O a -> O a

**Buffer**



**OK**

**OK**



**Invalid**

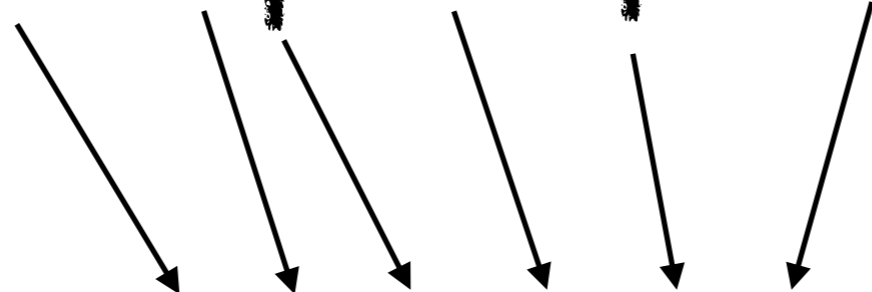
dup\_ii :: I a -> (I a, I b)  
dup\_oo :: O a -> O a -> O a  
dup\_io :: I a -> O a -> I a  
dup\_xx :: I a -> O a -> O a

```
fold :: (a -> a -> a) -> a
      -> A Int -> A a -> A a
```

```
[ 2 1 0 3 0 4 ]
```

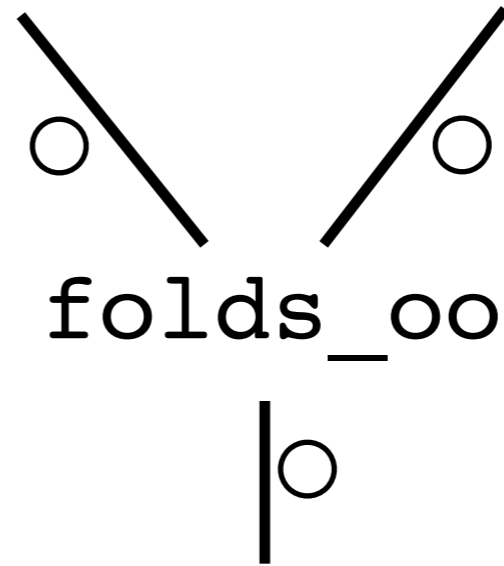
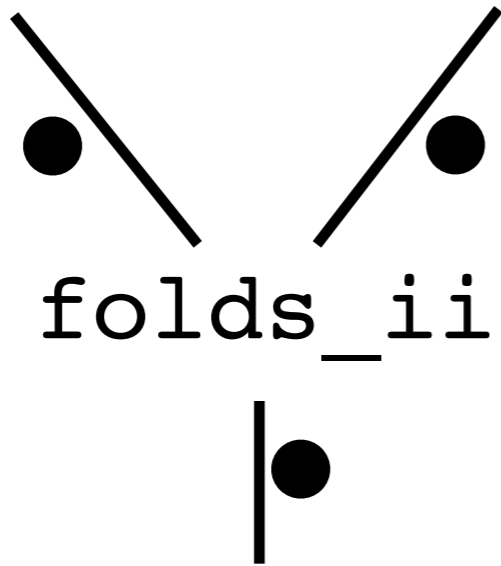
```
[ 4 2 5 1 2 3 4 1 3 1 ]
```

-----



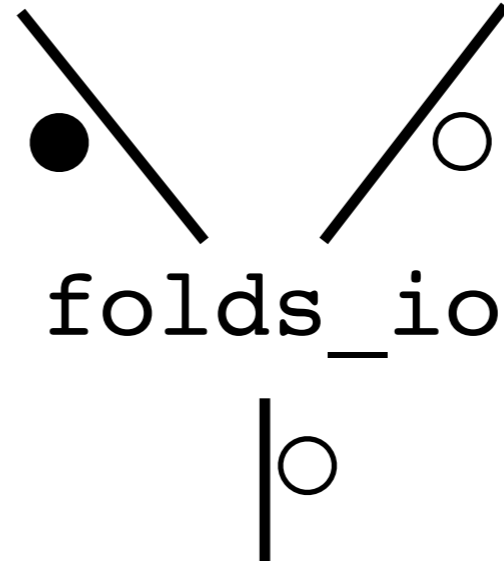
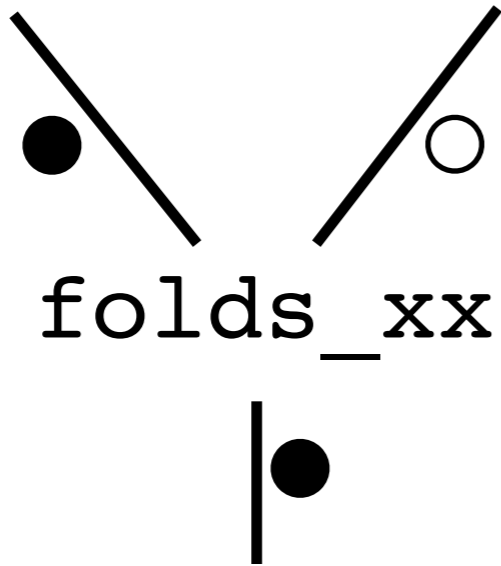
```
[ 6 5 0 6 0 9 ]
```

**OK**



**Buffer**

**Invalid**



**OK**

<code>folds_ii</code>	<code>:: ..</code>	<code>-&gt;</code>	<code>I Int</code>	<code>-&gt;</code>	<code>I a</code>	<code>-&gt;</code>	<code>I a</code>
<code>folds_oo</code>	<code>:: ..</code>	<code>-&gt;</code>	<code>0 Int</code>	<code>-&gt;</code>	<code>0 a</code>	<code>-&gt;</code>	<code>0 a</code>
<code>folds_xx</code>	<code>:: ..</code>	<code>-&gt;</code>	<code>I Int</code>	<code>-&gt;</code>	<code>0 a</code>	<code>-&gt;</code>	<code>I a</code>
<code>folds_io</code>	<code>:: ..</code>	<code>-&gt;</code>	<code>I Int</code>	<code>-&gt;</code>	<code>0 a</code>	<code>-&gt;</code>	<code>0 a</code>

# Continuations

```
type Sink a = (a -> IO (), IO ())  
              push      eject
```



```
type Sink a = (a -> IO (), IO ())  
                push      eject
```

```
type Source a = IO (Maybe a) ??
```

```
type Sink a = (a -> IO (), IO ())  
                push      eject
```

```
type Source a = IO (Maybe a) ??
```

```
type Source a = (a -> IO ()) -> IO () -> IO ()  
                eat      eject
```

```

folds_ii :: (a -> a -> a)    - worker function
          -> a                - neutral value
          -> Source Int      - segment lengths
          -> Source a        - segment data
          -> IO (Source a)

folds_ii f z (Source pullLen) (Source pullX)
  = return $ Source pull_folds
  where
    pull_folds eat eject
      = pullLen eat_len eject_len
      where
        eat_len (I# len) = loop_folds len z
        eject_len       = eject

        loop_folds !n !acc
          | tagToEnum# (n ==# 0#) = eat acc
          | otherwise
          = pullX eat_x eject_x
          where
            eat_x x = loop_folds (n -# 1#) (f acc x)
            eject_x = eject

    {-# INLINE [1] pull_folds #-}
    {-# INLINE [2] folds_ii #-}

```

Drain

```

groupsum :: FilePath -> FilePath -> FilePath -> IO ()
groupsum fileInSegs fileInVals fileOutSums
= do
    -- Group the input segment file to get segment lengths.
    isegs      <- sourceFileLines fileInSegs
    isegLens   <- groups_i isegs

    -- Read floating point values from input file.
    istrings   <- sourceFileLines fileInVals
    ival      <- map_i readDouble istrings

    -- Sum up values according to the segment descriptor.
    isums      <- folds_ii (+) 0 isegLens ival

    -- Create a sink that converts floats back to strings
    -- and writes them to the output file.
    ofile      <- sinkFileBytes fileOutSums
    ofloat    <- map_o (showDoubleFixed 2) ofile

    -- Drain sums into the output.
    drain isums ofloat

```

```

drain :: Source a -> Sink a -> IO ()

```

Questions?